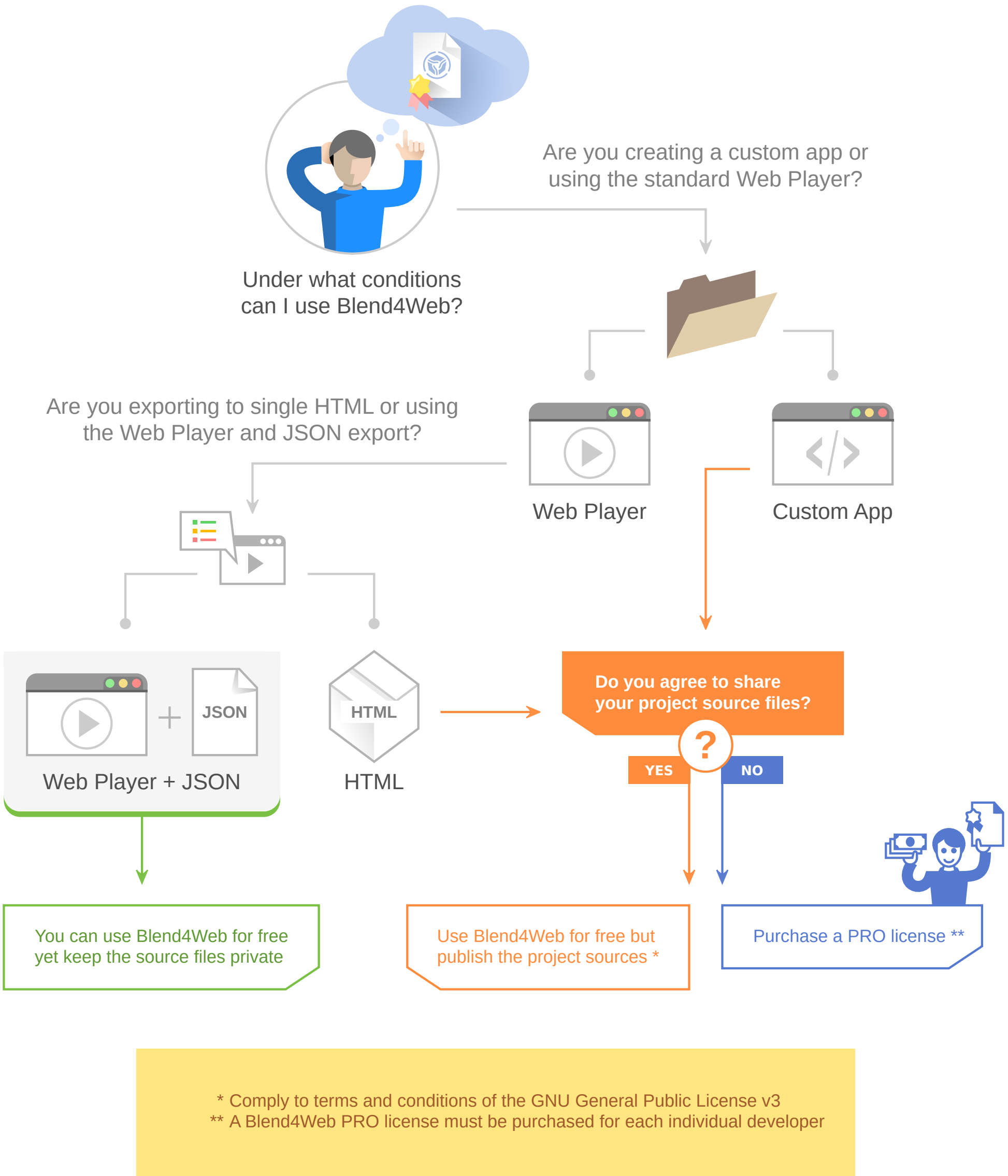
Blend4Web Licensing Options

Case #1: the project is intended for me or my company



* Comply to terms and conditions of the GNU General Public License v3
** A Blend4Web PRO license must be purchased for each individual developer

Blend4Web Licensing Options

Case #2: the project is intended for a third-party

Under what conditions can I use Blend4Web?

Are you creating a custom app or using the standard Web Player?

Web Player

Custom App

Are you exporting to single HTML or using the Web Player and JSON export?

Web Player + JSON

HTML

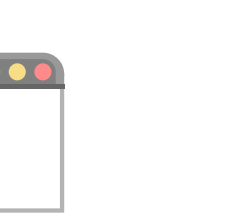
Does your client agree to share the project source files?

YES

NO

Both you and your client can use Blend4Web for free yet keep the source files private

Inform your client he must publish the project sources *



Purchase a PRO license for yourself **

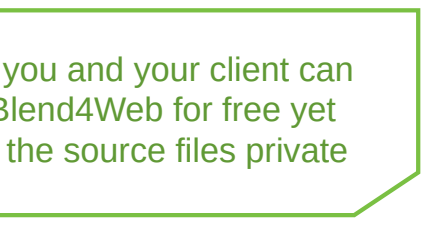
Does your client want to distribute the app (e.g. publish online)?

YES

NO

Are you participating in the Blend4Web partnership program?

Your client can use Blend4Web for free



Purchase a deployment license for your client **

Inform your client he must purchase a PRO license ***

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** The terms and conditions of the Blend4Web partnership program can be found at blend4web.com/partnership

*** A Blend4Web PRO license must be purchased for each individual developer